

	BIPUSH 1	3 1
	BIPUSH 1	3 1
	BIPUSH 0	3 0
	ISTORE A	9 50
	ISTORE B	9 51
	ISTORE I	9 52
L1:	ILOAD A	23 50
	ILOAD B	23 51
	IADD	33
	ISTORE C	9 53
	PRINT C	47 53
	ILOAD B	23 51
	ISTORE A	9 50
	ILOAD C	23 53
	ISTORE B	9 51
	BIPUSH 1	3 1
	ILOAD I	23 52
	IADD	33
	ISTORE I	9 52
	BIPUSH 5	3 5
	ILOAD I	23 52
	IF_ICMPEQ L2	39 0 2 //if I-5 != 0 then
	GOTO L1	44 -31(+225) //add by a large binary number to throw carry-out
L2:		//else exit()